

Deciding the First-Order Theory of an Algebra of Feature Trees with Updates

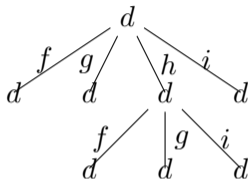
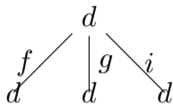
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Features Trees

- ▷ Unranked unordered trees.



- ▷ Least fixpoint of:

$$\mathcal{FT} = \mathcal{D} \times (\mathcal{F} \rightsquigarrow \mathcal{FT})$$

Decorations
(left abstract)

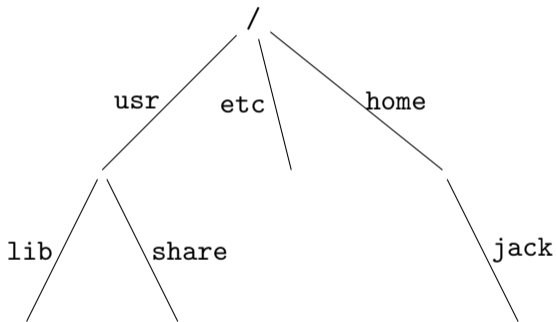
Infinite set
of features

Partial function
with finite domain

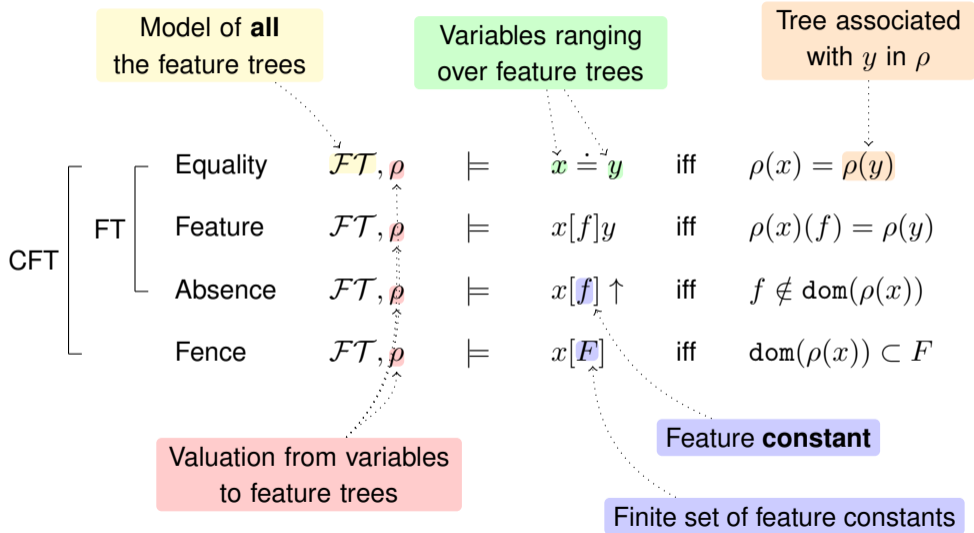
Origin of Feature Trees

- ▷ Computational linguistics [eg. Smolka, '92]
- ▷ Artificial intelligence [Aït-Kaci]
- ▷ (Constraint) (logic) programming [Aït-Kaci, Backofen, Podelski, Smolka, Treinen, '94]

Our Use Case – The Unix Filesystem



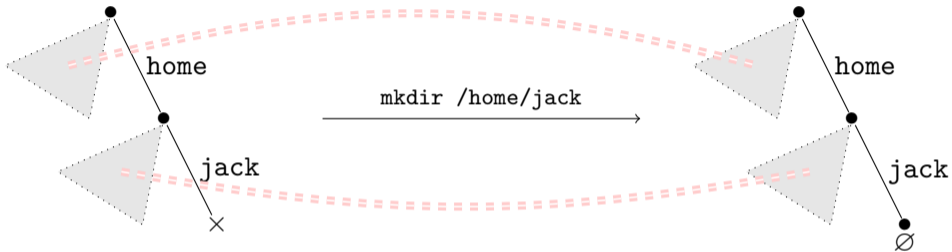
First Order Logics of Feature Trees



Known Decidability of First Order Logics

- ▷ FT: $x \doteq y$ $x[f]y$ $x[f] \uparrow$ [Backofen, Smolka, '92]
- ▷ CFT: $x \doteq y$ $x[f]y$ $x[f] \uparrow$ $x[F]$ [Backofen, '94]
[Backofen, Treinen, '94]
- ▷ FT with first-class features proven **undecidable** [Treinen, '93]

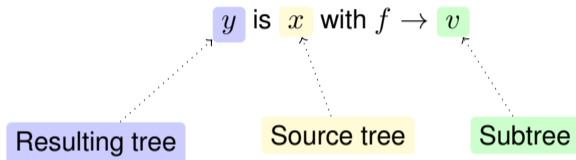
Why We Need More



$$C(r, r') = \exists x, x', y' \left\{ \begin{array}{l} r[\mathbf{home}]x \wedge x[\mathbf{jack}] \uparrow \\ \wedge r'[\mathbf{home}]x' \wedge x'[\mathbf{jack}]y' \wedge y'[\emptyset] \\ \wedge r' \text{ is } r \text{ with } \mathbf{home} \rightarrow x' \wedge x' \text{ is } x \text{ with } \mathbf{jack} \rightarrow y' \end{array} \right.$$

How To Reason About Update Constraints?

- ▷ **Problem:** It is completely asymmetric.



- ▷ Hard to simplify when we have several of them:

$$\exists x \cdot \left(\begin{array}{l} y \text{ is } x \text{ with } f \rightarrow v \\ \wedge z \text{ is } x \text{ with } g \rightarrow w \end{array} \right)$$

Equivalent Presentation – The Similarity

$$\mathcal{FT}, \rho \models x \sim_F y \quad \text{iff} \quad \rho(x)|_{c_F} = \rho(y)|_{c_F}$$

Finite set of feature constants

- ▷ Same expressivity:

$$y \text{ is } x \text{ with } f \rightarrow z \quad \leftrightarrow \quad y \sim_{\{f\}} x \wedge y[f]z$$

$$x \sim_{\{f\}} y \quad \leftrightarrow \quad \exists z, v. \left(\begin{array}{l} z \text{ is } x \text{ with } f \rightarrow v \\ \wedge z \text{ is } y \text{ with } f \rightarrow v \end{array} \right)$$

- ▷ Convenient to manipulate:

- ▷ Equivalence relation for every F .
- ▷ But also:

$$\begin{array}{l} x \sim_F y \wedge y \sim_G z \quad \rightarrow \quad x \sim_{F \cup G} z \\ x \sim_F y \wedge x \sim_G y \quad \leftrightarrow \quad x \sim_{F \cap G} y \end{array}$$

- ▷ Similar technique found in arrays.

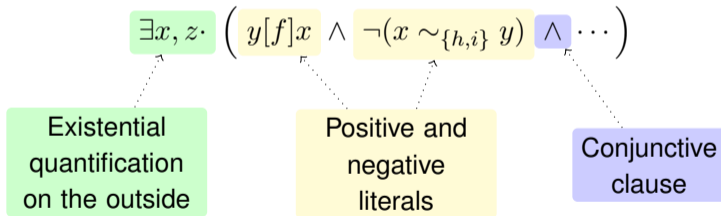
[Stump, Barrett, Dill, Levitt, 2001]

Our Contribution

Theorem

The first order theory of feature trees with update is decidable.

First Step: Existential Fragment



Principle of the Algorithm

▷ We have a set of transformation rules $l \Rightarrow r$.

```
▷ function normalize(c: clause):  
  while some rule r applies to c:  
    c = apply r to c  
  return c
```

▷ The rules are equivalences in our model.

▷ The system terminates.

▷ Irreducible forms have nice properties.

▷ eg. they are either \perp or satisfiable.

Examples of Rules

Associative
commutative
conjunction

Equivalences
in our model

Replacement
of z by y in c

Simplification: features

$$\exists X, z \cdot (x[f]y \wedge x[f]z \wedge c) \Rightarrow \exists X \cdot (x[f]y \wedge c\{z \mapsto y\})$$

Quantifications
(omitted when irrelevant)

(Not shown)
side-conditions
for termination

Clash: feature with absence

$$x[f]y \wedge x[f] \uparrow \wedge c \Rightarrow \perp$$

Propagation: feature

$$x \sim_F y \wedge x[f]z \wedge c \Rightarrow x \sim_F y \wedge x[f]z \wedge y[f]z \wedge c \quad (f \notin F)$$

Satisfiability of Irreducible Clauses

Theorem

Every irreducible clause that is not \perp is satisfiable.

- ▷ We need something stronger:

Lemma (Garbage collection)

$$\exists X \cdot (g \wedge l)$$

Literals that do not talk about X

Literals that mention at least one variable of X

- ▷ *irreducible,*
- ▷ *such that there is no $y[f]x$ with $y \notin X$ and $x \in X$.*

Then

$$\mathcal{FT} \models (\exists X \cdot (g \wedge l)) \leftrightarrow g$$

First Order

\forall \exists \wedge \vee \neg

Quantifier Elimination

- ▷ **Problem:** our theory does not have the quantifier elimination property
- ▷ What is the meaning for y of:

$$\exists x \cdot (y[f]x \wedge x[g] \uparrow)$$

- ▷ Two possible solutions:

- ▷ Make the language richer

[Presburger, '29]

- ▷ with path constraints: $y[f][g] \uparrow$
- ▷ potentially leads to complex simplification rules.

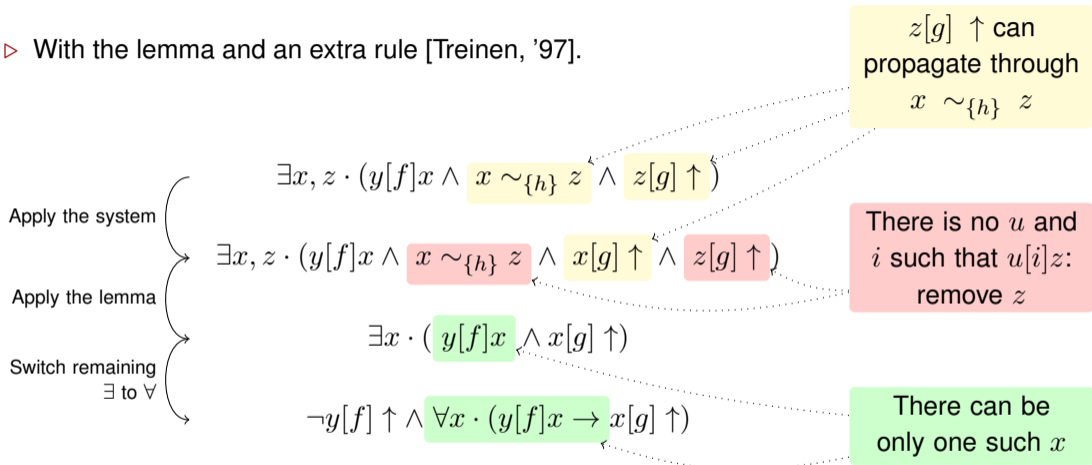
- ▷ **Weak** Quantifier Elimination

[Malcev, '71]

- ▷ with a procedure: $\exists Y \cdot c \Rightarrow \forall Z \cdot d$
- ▷ we can eliminate all the quantifier blocks except one.

Switching Quantifiers

- ▷ With the lemma and an extra rule [Treinen, '97].

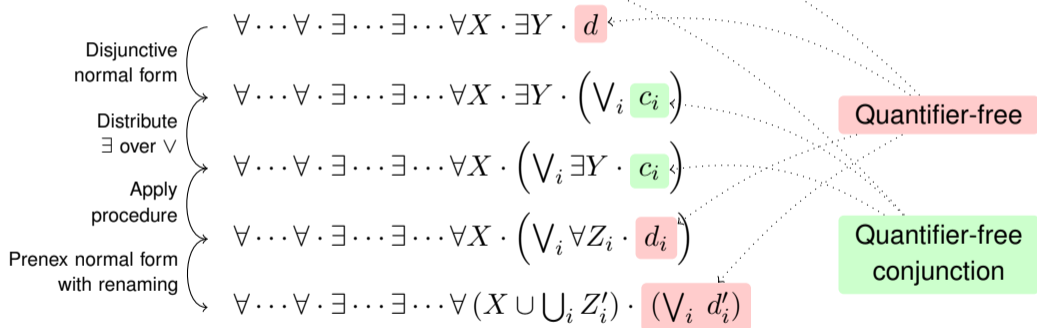


- ▷ We can turn all \exists into \forall which allows us to go for Weak Quantifier Elimination.

Weak Quantifier Elimination [Malcev, '71]

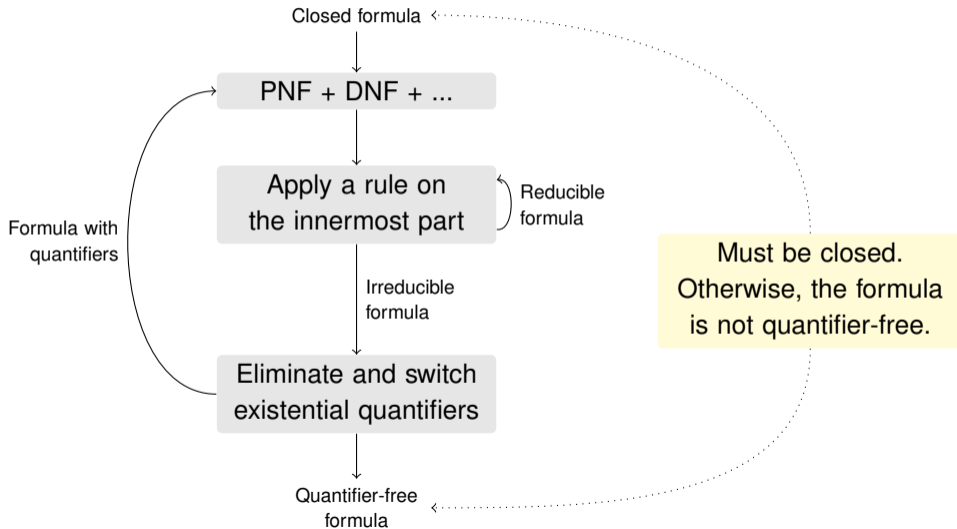
▷ With a procedure:

$$\exists Y \cdot c \Leftrightarrow \forall Z \cdot d$$



▷ Eliminate one quantifier alternation at a time.

Full Procedure



Conclusion

▷ Contribution:

- ▷ Feature tree with update.
- ▷ Decidability of first order theory.

Theorem

The first order theory of feature trees with update is decidable.

- ▷ Procedure parametrized by a theory of node decorations.
- ▷ Complexity: non-elementary lower bound.

[Vorobyov, '96]

▷ Perspectives:

- ▷ Implementation.
- ▷ Efficient implementation of a smaller fragment.
- ▷ Symbolic execution of Shell scripts.
- ▷ “Correctness of Linux Scripts” (<http://colis.irif.fr>).