

Formalising an intermediate language for POSIX shell

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Shell

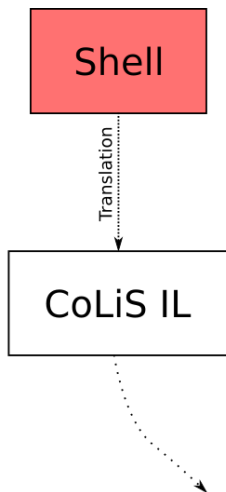
Big picture

Shell

CoLiS IL

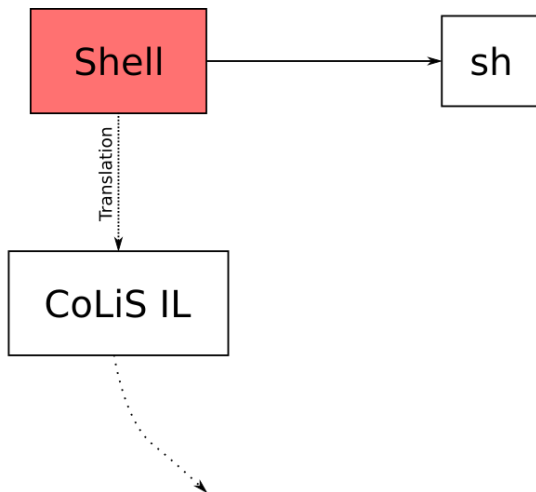
Formal methods

Big picture



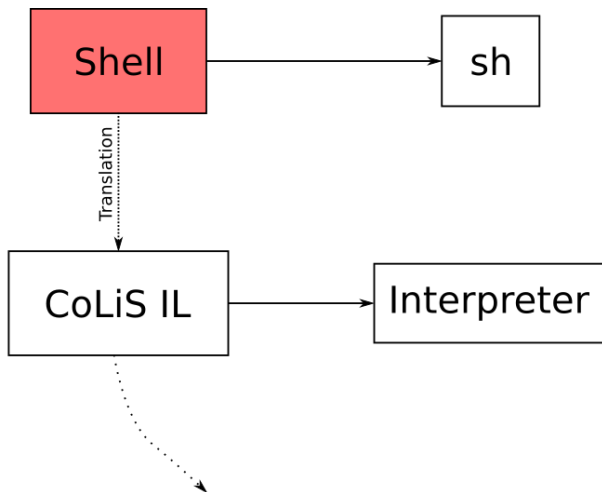
Formal methods

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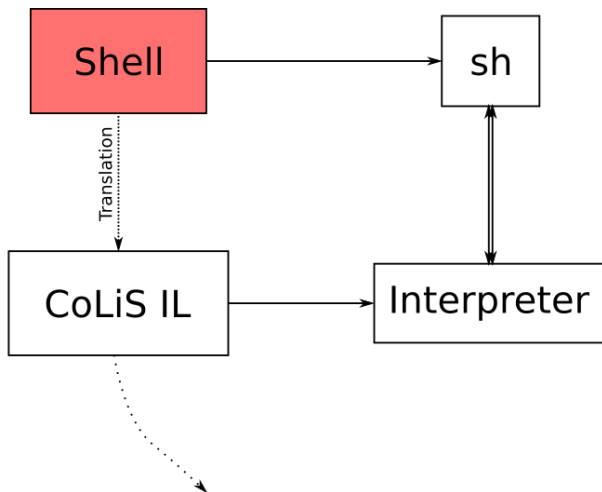
Formal methods

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Formal methods

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- Expansion
- Inconstant semantics
- Control flow

2. The CoLiS language

- Requirements
- Definitions

3. Formalisation

- Formulation
- Proof

Execute arbitrary strings

Execute commands from strings:

```
a='echo foo'  
$a          ## prints "foo"
```

or any code with `eval`:

```
eval "if true; then echo foo; fi"
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Dynamic

Everything is dynamic:

```
f () { g; }  
g () { a=bar; }  
a=foo  
f  
echo $a           ## prints "bar"
```

I tell ya, everything!

```
f () { echo $a; }  
a=foo  
a=bar f           ## prints "bar"  
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All it can contain

- Literals
- Tildes
- Parameters (*i.e. variables*)
- Special parameters
- “Formatted” parameters
- Arithmetic
- Globs
- Commands
- Quotes

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```
~/Pictures      ~user/Pictures:~/Download
```

- Parameters (*i.e. variables*)
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$foo
```

```
$bar
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`$@``$*``$1, $2, ...`

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```
`${foo:-bar}`    `${foo-baz}`  
`${foo%.*}`     `${foo###*/}`
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```
$( (1 + x + $x) )
```

- Globs
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```
/home/[!a]* *.ml *.ml?
```

- Commands
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```
$(echo foo)
`echo \ `echo foo\ ``
$(which curl)
```

- Quotes

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```
foo='my file'  
rm $foo '$foo' "$foo"
```

Dirty uses

Abused to represent both strings and lists of strings:

```
path='/home'  
path="$path/nicolas"      ## "/home/nicolas"  
args='-l -a'  
args="$args -h"          ## ["-l"; "-a"; "-h"]  
ls $args $path
```

Or lists separated by something else than space:

```
PATH='/usr/local/bin:/usr/bin:/bin'  
IFS=:  
for dir in $PATH; do  
    echo $dir  
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Dynamic changes in the semantics: IFS

```
file='git-sucks'  
rm -r $file      ## deletes "git-sucks"  
IFS=-  
rm -r $file      ## deletes "git" and "sucks"
```

Here is what happens:

- 1 The parsing gives us ["rm"; "-r"; "\$file"];
- 2 We apply *parameter expansion* and get ["rm"; "-r"; "git-sucks"];
- 3 We apply *field splitting*, **but only** where we just applied the parameter expansion: [{"rm"}; [{"-r"}]; [{"git"}; {"sucks"}]];
- 4 We flatten everything: ["rm"; "-r"; "git"; "sucks"];
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Dynamic changes in the semantics: set

With `set`:

- a Every assignment becomes an `export`;
- C `>` no longer overwrite existing files. `>|` still does;
- e The shell shall exit immediately when a command fails, when this failure is not caught;
- f Disables pathname expansion;
- u The shell shall fail when expanding parameters that are unset.

It makes you wonder why most of these options are *disabled* by default.

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echo foo > file
set -C
echo bar > file      ## fails
echo baz >| file     ## succeeds
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set -e
! true ; echo foo    ## prints "foo"
false ; echo foo    ## exists
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echo *      ## prints the files in $PWD
set -f
echo *      ## prints "*"

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rm -rf "$dir"/      ## deletes everything
set -u
rm -rf "$dir"/      ## fails
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Behaviours

Let us play with `exit`:

```
exit | echo 'foo'      ## prints "foo"  
exit || echo 'foo'    ## exits  
exit & echo 'foo'     ## prints "foo"  
exit && echo 'foo'    ## exits  
  
echo 'foo' | exit     ## does nothing  
echo 'foo' || exit    ## prints "foo"  
echo 'foo' & exit     ## prints "foo" and exits  
echo 'foo' && exit    ## prints "foo" and exits
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The incredible story of set -e

When this option is on, when any command fails, the shell immediately shall exit, as if by executing the exit special built-in utility with no arguments, with the following exceptions: [...]

Snippet 1:

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false; echo 'foo'
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Snippet 2:

```
{ false; echo 'foo'; } && echo 'bar'
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Snippet 3:

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{ false; echo 'foo'; } | echo 'bar'
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Requirements

- Intermediate language for a subset of shell;
- Not a replacement of shell;
- Well-defined and easily understandable semantics:
 - Some typing (strings vs. string lists),
 - Variables and functions declared in a header,
 - Dangers made more explicit;
- “Close enough” to shell:
 - We must be convinced that it shares the same semantics as the shell,
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Syntax

Programs	$p ::= vdecl^* pdecl^* \mathbf{program} \ t$
Variables decl.	$vdecl ::= \mathbf{varstring} \ x_S \mid \mathbf{varlist} \ x_I$
Procedures decl.	$pdecl ::= \mathbf{proc} \ c \ \mathbf{is} \ t$
Terms	$t ::=$ <ul style="list-style-type: none"> $\mathbf{true} \mid \mathbf{false} \mid \mathbf{fatal}$ $\mid \mathbf{return} \ t \mid \mathbf{exit} \ t$ $\mid x_S := s \mid x_I := /$ $\mid t ; t \mid \mathbf{if} \ t \ \mathbf{then} \ t \ \mathbf{else} \ t$ $\mid \mathbf{for} \ x_S \ \mathbf{in} \ / \ \mathbf{do} \ t \mid \mathbf{while} \ t \ \mathbf{do} \ t$ $\mid \mathbf{process} \ t \mid \mathbf{pipe} \ t \ \mathbf{into} \ t$ $\mid \mathbf{call} \ / \mid \mathbf{shift}$

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Variables decl.	$vdecl ::= \mathbf{varstring} \ x_S \mid \mathbf{varlist} \ x_I$
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Terms	$ \begin{aligned} t ::= & \mathbf{true} \mid \mathbf{false} \mid \mathbf{fatal} \\ & \mid \mathbf{return} \ t \mid \mathbf{exit} \ t \\ & \mid x_S := s \mid x_I := / \\ & \mid t ; t \mid \mathbf{if} \ t \ \mathbf{then} \ t \ \mathbf{else} \ t \\ & \mid \mathbf{for} \ x_S \ \mathbf{in} \ / \ \mathbf{do} \ t \mid \mathbf{while} \ t \ \mathbf{do} \ t \\ & \mid \mathbf{process} \ t \mid \mathbf{pipe} \ t \ \mathbf{into} \ t \\ & \mid \mathbf{call} \ / \mid \mathbf{shift} \end{aligned} $

Syntax

Programs	$p ::= vdecl^* pdecl^* \mathbf{program} \ t$
Variables decl.	$vdecl ::= \mathbf{varstring} \ x_S \mid \mathbf{varlist} \ x_I$
Procedures decl.	$pdecl ::= \mathbf{proc} \ c \ \mathbf{is} \ t$
Terms	$t ::=$ <ul style="list-style-type: none"> $\mathbf{true} \mid \mathbf{false} \mid \mathbf{fatal}$ $\mid \mathbf{return} \ t \mid \mathbf{exit} \ t$ $\mid x_S := s \mid x_I := l$ $\mid t ; t \mid \mathbf{if} \ t \ \mathbf{then} \ t \ \mathbf{else} \ t$ $\mid \mathbf{for} \ x_S \ \mathbf{in} \ l \ \mathbf{do} \ t \mid \mathbf{while} \ t \ \mathbf{do} \ t$ $\mid \mathbf{process} \ t \mid \mathbf{pipe} \ t \ \mathbf{into} \ t$ $\mid \mathbf{call} \ l \mid \mathbf{shift}$

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Variables decl.	$vdecl ::= \text{varstring } x_S \mid \text{varlist } x_I$
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Terms	$t ::=$ <ul style="list-style-type: none"> true false fatal return t exit t $x_S := s$ $x_I := l$ $t ; t$ if t then t else t for x_S in l do t while t do t process t pipe t into t call l shift

Syntax

Terms $t ::=$ **true** | **false** | **fatal**
 | **return** t | **exit** t
 | $x_S := s$ | $x_I := l$
 | $t; t$ | **if** t **then** t **else** t
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String expressions $s ::=$ **nil** _{S} | $f_S :: s$

String fragments $f_S ::=$ σ | x_S | n | t

List expressions $l ::=$ **nil** _{I} | $f_I :: l$

List fragments $f_I ::=$ s | **split** s | x_I

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Semantic judgements

$$t/\Gamma \Downarrow \sigma \star b/\Gamma'$$

A *context* Γ contains:

- flags?
- a file system,
- the standard input,
- the arguments line,
- environments for string and list variables,
- an environment for procedures.

A *behaviour* b can be

True, False, Fatal, Return (True|False) or Exit (True|False).

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Semantic rules – Branching

BRANCHING-TRUE

$$\frac{t_1/\Gamma \Downarrow \sigma_1 * b_1/\Gamma_1 \quad b_1 = \text{True} \quad t_2/\Gamma_1 \Downarrow \sigma_2 * b_2/\Gamma_2}{(\text{if } t_1 \text{ then } t_2 \text{ else } t_3)/\Gamma \Downarrow \sigma_1\sigma_2 * b_2/\Gamma_2}$$

BRANCHING-FALSE

$$\frac{t_1/\Gamma \Downarrow \sigma_1 * b_1/\Gamma_1 \quad b_1 \in \{\text{False}, \text{Fatal}\} \quad t_3/\Gamma_1 \Downarrow \sigma_3 * b_3/\Gamma_3}{(\text{if } t_1 \text{ then } t_2 \text{ else } t_3)/\Gamma \Downarrow \sigma_1\sigma_3 * b_3/\Gamma_3}$$

BRANCHING-EXCEPTION

$$\frac{t_1/\Gamma \Downarrow \sigma_1 * b_1/\Gamma_1 \quad b_1 \in \{\text{Return } _, \text{Exit } _ \}}{(\text{if } t_1 \text{ then } t_2 \text{ else } t_3)/\Gamma \Downarrow \sigma_1 * b_1/\Gamma_1}$$

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BRANCHING-FALSE

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3. Formalisation

- **Formulation**
- Proof

Formalisation

- Formalised in the proof environment Why3:
 - The syntax becomes an algebraic data type,
 - The semantics become an inductive predicate;
- Interpreter proven sound and complete:
 - Written in a “natural way”,
 - Helps detecting potential mistakes in the semantics,
 - More easily readable than the semantics,
 - Allows us to validate the translation by testing.

Formalisation

- Formalised in the proof environment Why3:
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```
type term = TTrue | TFalse | TFatal
          | TReturn term | TExit term
          | TSeq term term | TIf term term term
          | ...
```

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```

inductive eval_term term context
      string behaviour context =
| EvalT_Seq_Normal : forall t1 Γ σ1 b1 Γ1 t2 σ2 b2 Γ2.
  eval_term t1 Γ σ1 (BNormal b1) Γ1 ->
  eval_term t2 Γ1 σ2 b2 Γ2 ->
  eval_term (TSeq t1 t2) Γ (concat σ1 σ2) b2 Γ2

```

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exception EFatal context
exception EReturn (bool, context)
exception EExit (bool, context)

let rec interp_term (t: term) (Γ: context)
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Formalisation

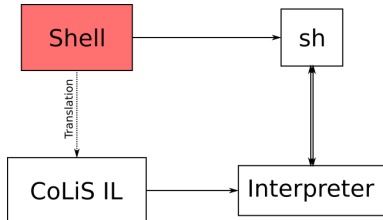
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```
| TIf t1 t2 t3 ->  
  let (b1 , Γ1) =  
    try interp_term t1 Γ stdout  
    with EFatal Γ1 -> (false , Γ1) end  
  in  
  interp_term (if b1 then t2 else t3) Γ1 stdout
```

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Soundness of the interpreter

We write $t/\Gamma \mapsto \sigma \star b/\Gamma'$ for: “on the input consisting of t , Γ and a reference, the interpreter writes σ at the end of that reference and terminates:

- normally and outputs (b, Γ') ;
- with an exception corresponding to the behaviour b that carries Γ' .”

Theorem (Soundness of the interpreter)

For all t , Γ , σ , b and Γ' : if

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let rec interp_term (t: term) ( $\Gamma$ : context)
                    (stdout: ref string) : (bool, context)
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```

```
  returns { (b,  $\Gamma'$ ) -> exists  $\sigma$ .
            !stdout = concat (old !stdout)  $\sigma$ 
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```
  raises { EFatal  $\Gamma'$  -> exists  $\sigma$ .
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Completeness of the interpreter in Why3

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   $\sigma_1 = \sigma_2 \wedge b_1 = b_2 \wedge \Gamma_1 = \Gamma_2$ 
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- `stdout` is a reference.

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- We cannot provide a witness as a return value here, because of exceptions,
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Why it is hard

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- We need a variant:
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$$\frac{
 \begin{array}{l}
 t_1/\Gamma \Downarrow \sigma_1 \star b_1/\Gamma_1 \quad b_1 = \text{True} \\
 t_2/\Gamma \Downarrow \sigma_2 \star b_2/\Gamma_2 \quad b_2 \in \{\text{True}, \text{False}\} \\
 (\mathbf{while} \ t_1 \ \mathbf{do} \ t_2)/\Gamma_2 \Downarrow \sigma_3 \star b_3/\Gamma_3
 \end{array}
 }{
 (\mathbf{while} \ t_1 \ \mathbf{do} \ t_2)/\Gamma \Downarrow \sigma_1\sigma_2\sigma_3 \star b_3/\Gamma_3
 }$$

- The derivation tree of the hypothesis?
- The height of the derivation tree?
- The size of the derivation tree?
- What then?

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- `stdout` is a reference.
- We need a variant:
 - The term? **No.**
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 - Superposition provers are bad with arithmetic, and we need the maximum function and inequalities.
 - Given the height of a derivation tree, we cannot deduce the heights of the premises (only an upper bound).
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Skeletons

We add a skeleton type:

```
type skeleton =  
  | S0  
  | S1 skeleton  
  | S2 skeleton skeleton  
  | S3 skeleton skeleton skeleton
```

It represents the “shape” of the proof.

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It represents the “shape” of the proof.

Put them everywhere – In the predicate

```

inductive eval_term term context
      string behaviour context skeleton =

| EvalT_Seq_Normal : forall t1  $\Gamma$   $\sigma_1$  b1  $\Gamma_1$  t2  $\sigma_2$  b2  $\Gamma_2$  sk1 sk2.
  eval_term t1  $\Gamma$   $\sigma_1$  (BNormal b1)  $\Gamma_1$  sk1 ->
  eval_term t2  $\Gamma_1$   $\sigma_2$  b2  $\Gamma_2$  sk2 ->
  eval_term (TSeq t1 t2)  $\Gamma$  (concat  $\sigma_1$   $\sigma_2$ ) b2  $\Gamma_2$  (S2 sk1 sk2)

| EvalT_Seq_Error : forall t1  $\Gamma$   $\sigma_1$  b1  $\Gamma_1$  t2 sk.
  eval_term t1  $\Gamma$   $\sigma_1$  b1  $\Gamma_1$  sk ->
  (match b1 with BNormal _ -> false | _ -> true end) ->
  eval_term (TSeq t1 t2)  $\Gamma$   $\sigma_1$  b1  $\Gamma_1$  (S1 sk)

```

Put them everywhere – In the contract

```
let rec interp_term (t: term) ( $\Gamma$ : context)
  (stdout: ref string) (ghost sk: skeleton)
  : (bool, context)

requires { exists s b g'. eval_term t g s b g' sk }

variant { sk }

returns { (b,  $\Gamma'$ ) -> exists  $\sigma$ .
  !stdout = concat (old !stdout)  $\sigma$ 
  /\ eval_term t  $\Gamma$   $\sigma$  (BNormal b)  $\Gamma'$  sk }
```


Define some helpers

```
let ghost skeleton12 (sk: skeleton)
  requires { match sk with S1 _ | S2 _ _ -> true | _ -> false }
  ensures { match sk with S1 sk1 | S2 sk1 _ -> result = sk1 |
            _ -> absurd }
= match sk with S1 sk1 | S2 sk1 _ -> sk1 | _ -> absurd end
```

The following:

```
let ghost sk1 = skeleton12 sk in
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reads: “We know that `sk` can only have one or two premises and we name the first one `sk1`.”

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Put them everywhere – In the code

```

| TSeq t1 t2 ->
  let ghost sk1 = skeleton12 sk in
  let (_,  $\Gamma_1$ ) = interp_term t1  $\Gamma$  stdout sk1 in
  let ghost (_, sk2) = skeleton2 sk in
  interp_term t2  $\Gamma_1$  stdout sk2

| TIf t1 t2 t3 ->
  let (b1,  $\Gamma_1$ ) =
    try
      let ghost sk1 = skeleton12 sk in
      interp_term t1  $\Gamma$  stdout sk1
    with
      EFatal  $\Gamma'$  -> (false,  $\Gamma'$ )
  end
  in
  let ghost (_, sk2) = skeleton2 sk in
  interp_term (if b1 then t2 else t3)  $\Gamma_1$  stdout sk2

```

Put them everywhere – In the code

```
| TSeq t1 t2 ->
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  in
  let ghost (_, sk2) = skeleton2 sk in
  interp_term (if b1 then t2 else t3)  $\Gamma_1$  stdout sk2
```

And it's all green!



	Soundness	Completeness
Proof obligations	117	233
Time (seconds)	190	510

Other things about skeletons

- Generalisable, if we want more than the shape;
- Help in writing recursion in case of mutually recursive types;
- Can really be added automatically to inductive predicates;
- Works because:
 - the order of the premises is the order of the execution,
 - the proof tree looks pretty much like the recursive calls tree.

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Thank you for your attention!

Questions? Comments? Suggestions?



Claude Marché, Nicolas Jeannerod and Ralf Treinen

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